

# FIGURE 1

Example Award  
Credit System

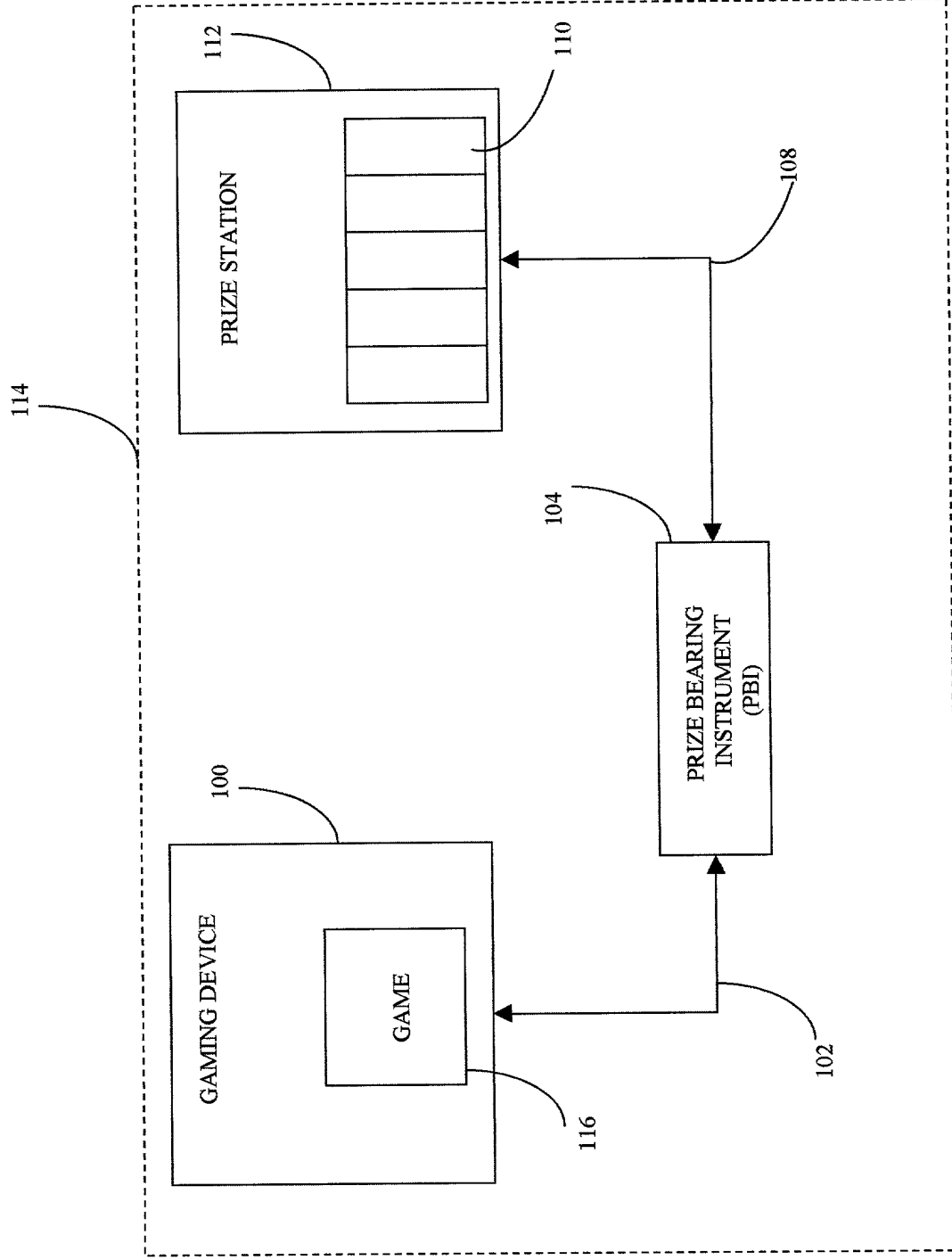
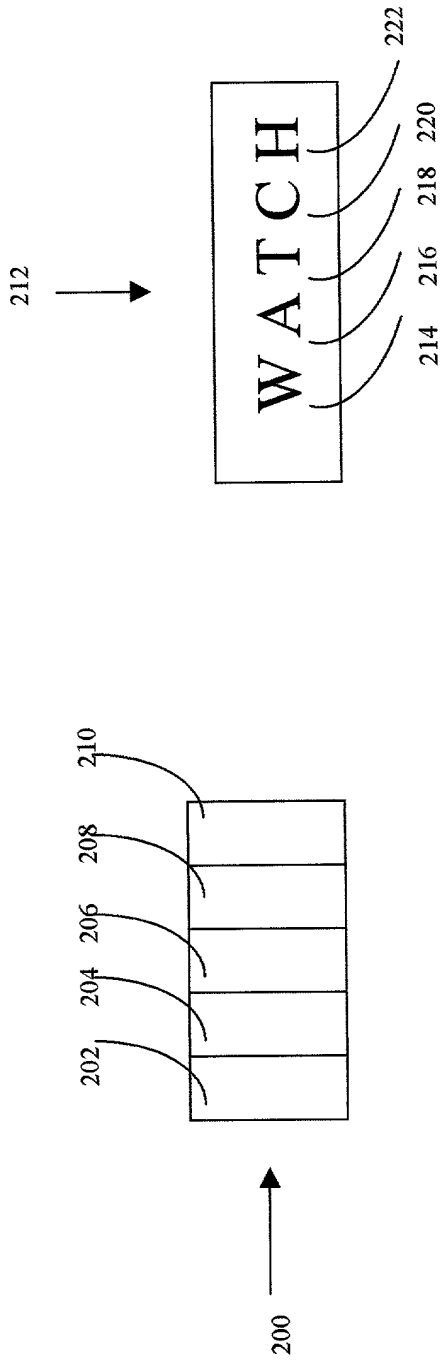
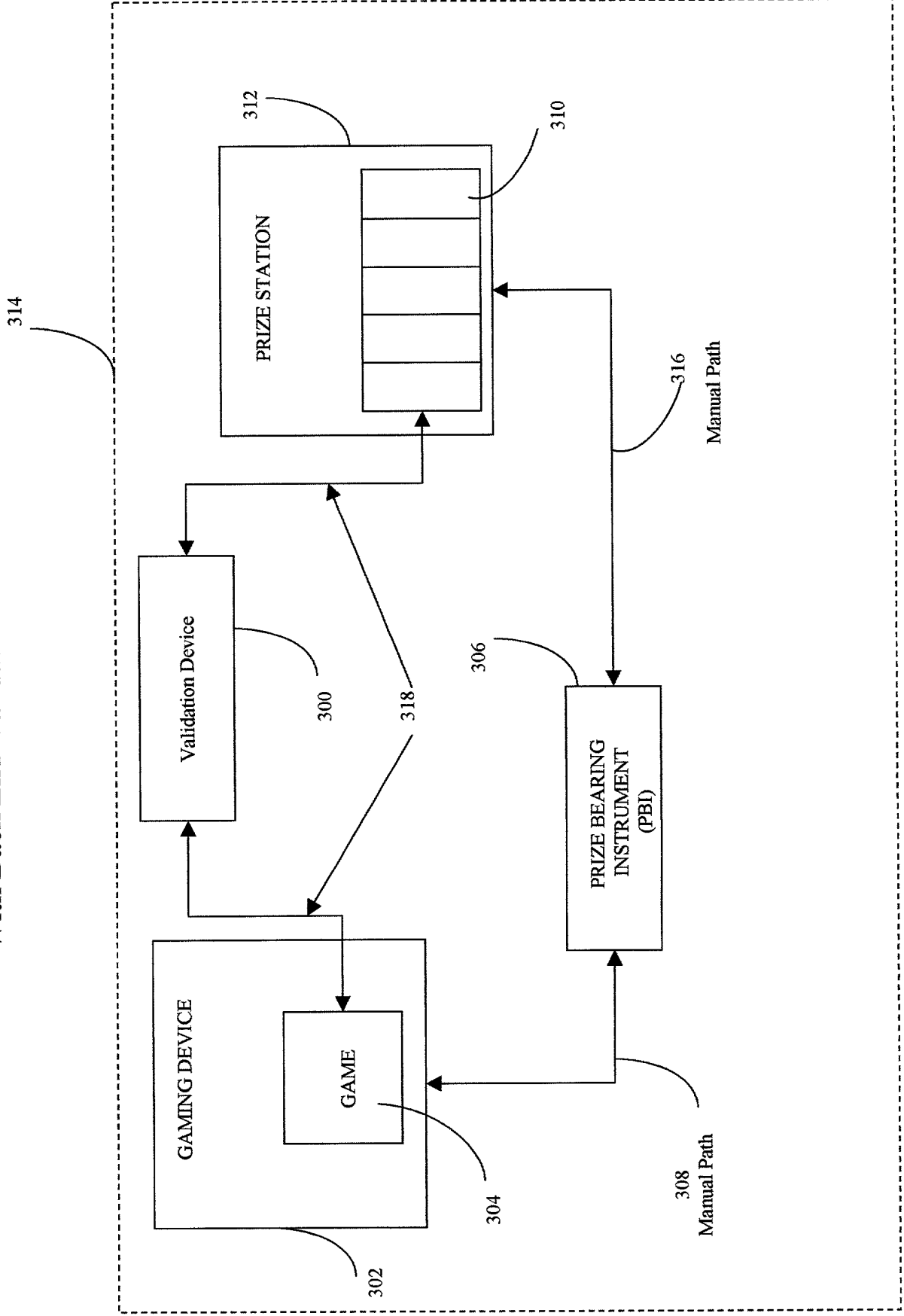


FIGURE 2  
Meta-Games According To  
The Present Invention



# FIGURE 3


Award Credit Accounting  
With Back End Validation Device



05733463 031504

**PLATINUM CERTIFICATE**

TIME: 19:34:59      SLOT: 3-01  
DATE: 12/05/00      TICKET: 1



5-006-003-01-00001-280-2

**REDEEM FOR DIAMOND RING  
OR SIMILAR**

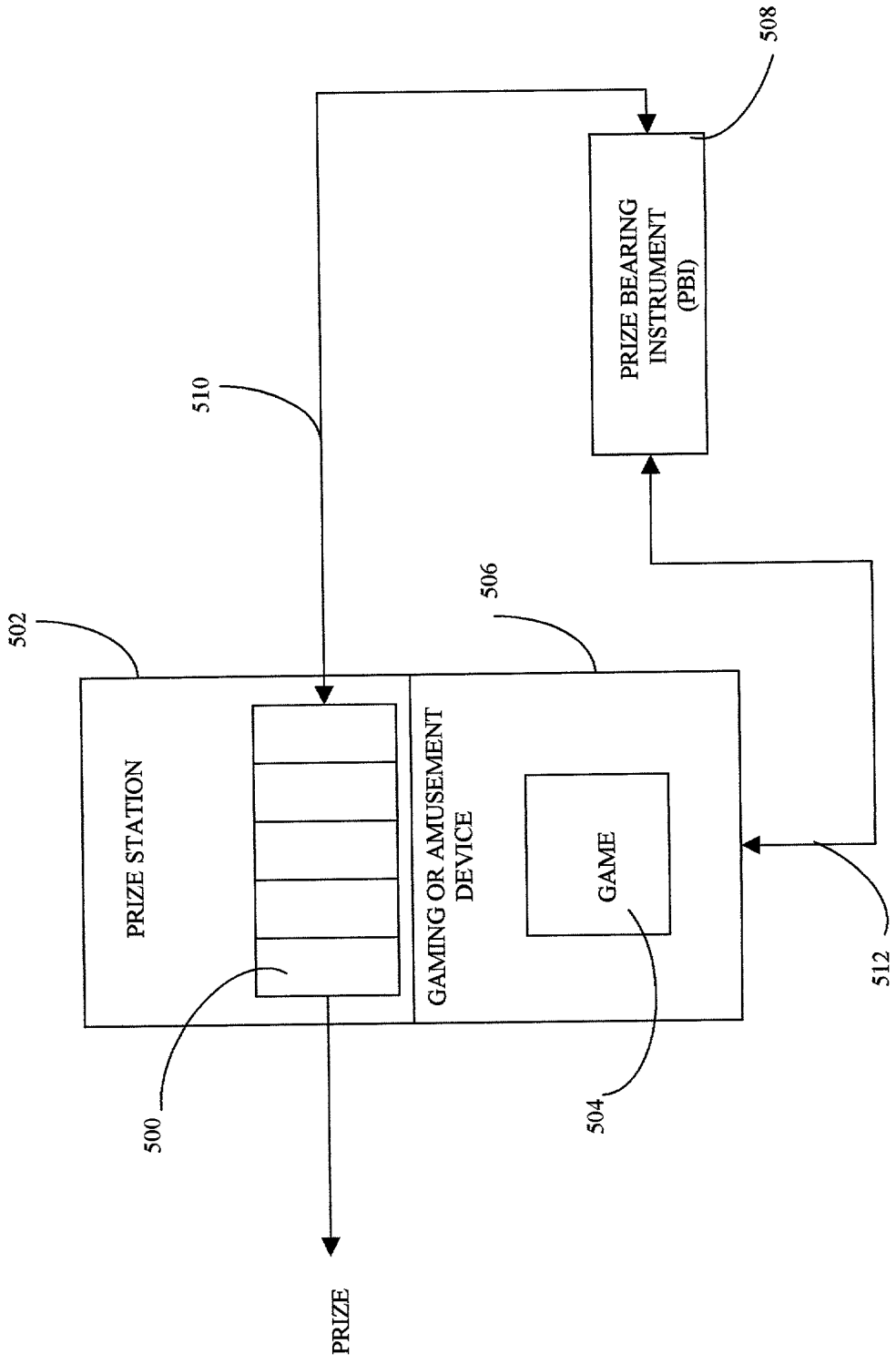
42

40

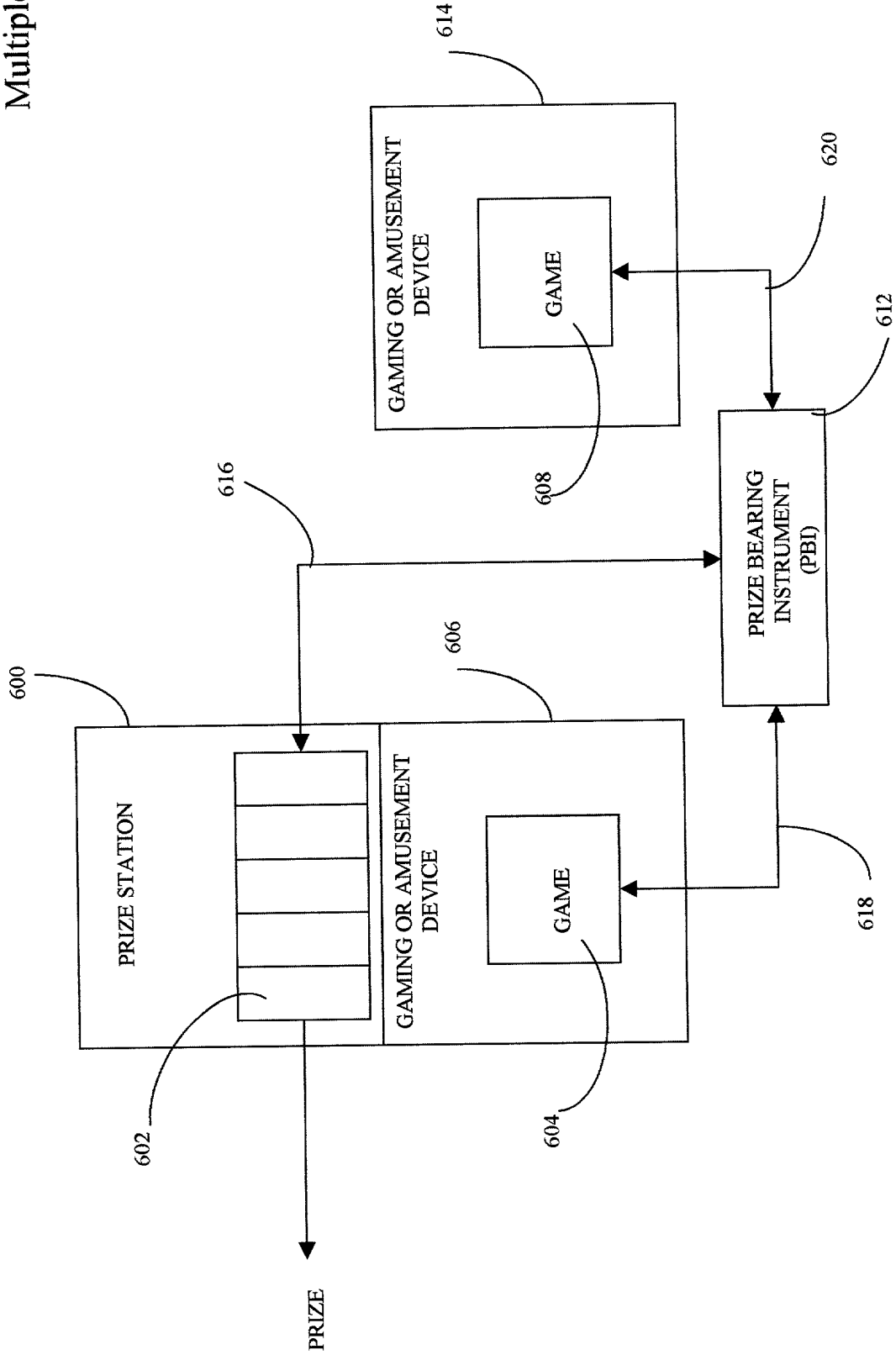
FIG. 4

# FIGURE 5

Gaming Device And Prize Station  
On One Physical Machine

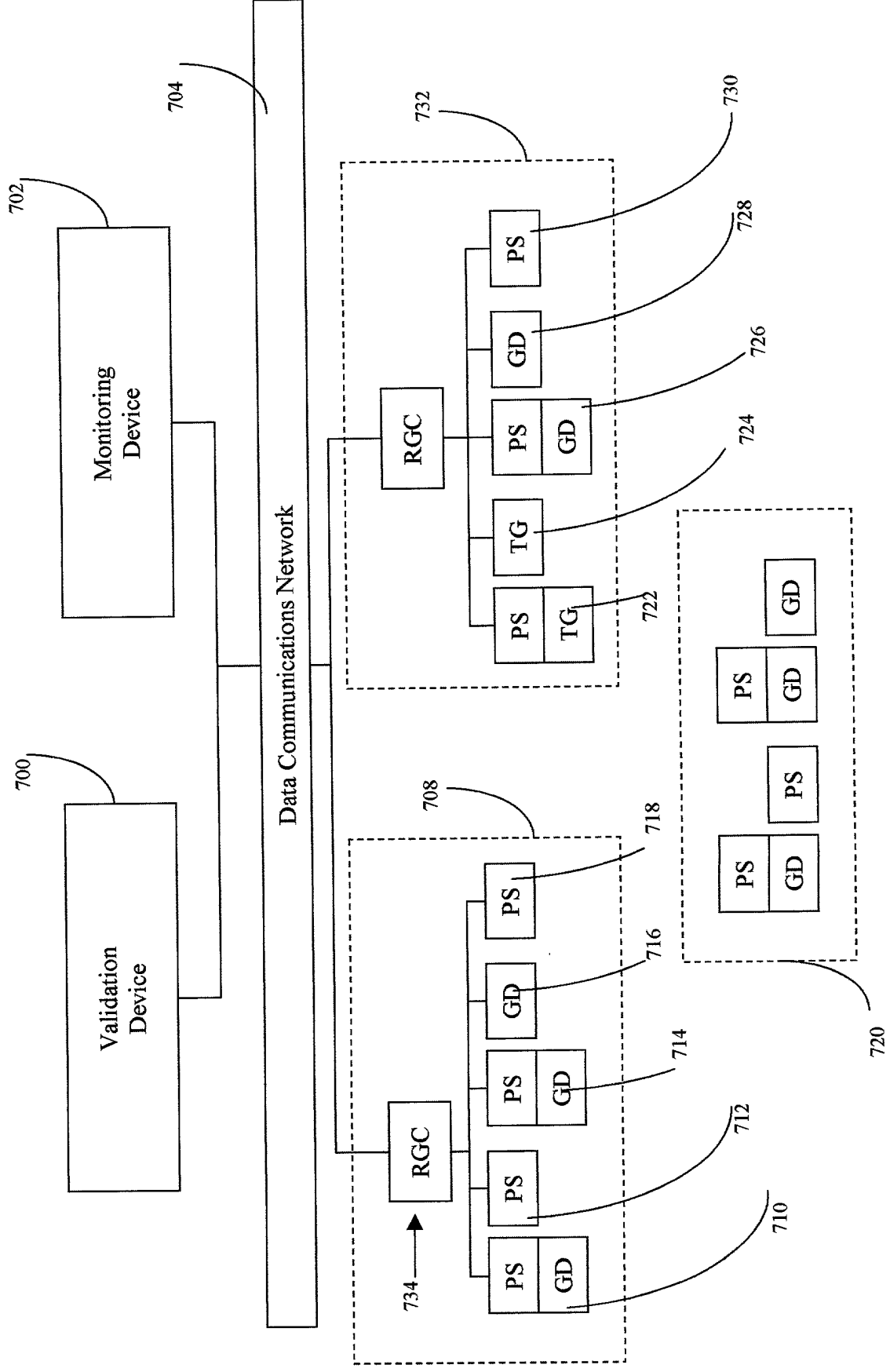


**FIGURE 6**  
Award Credits On  
Multiple Machines



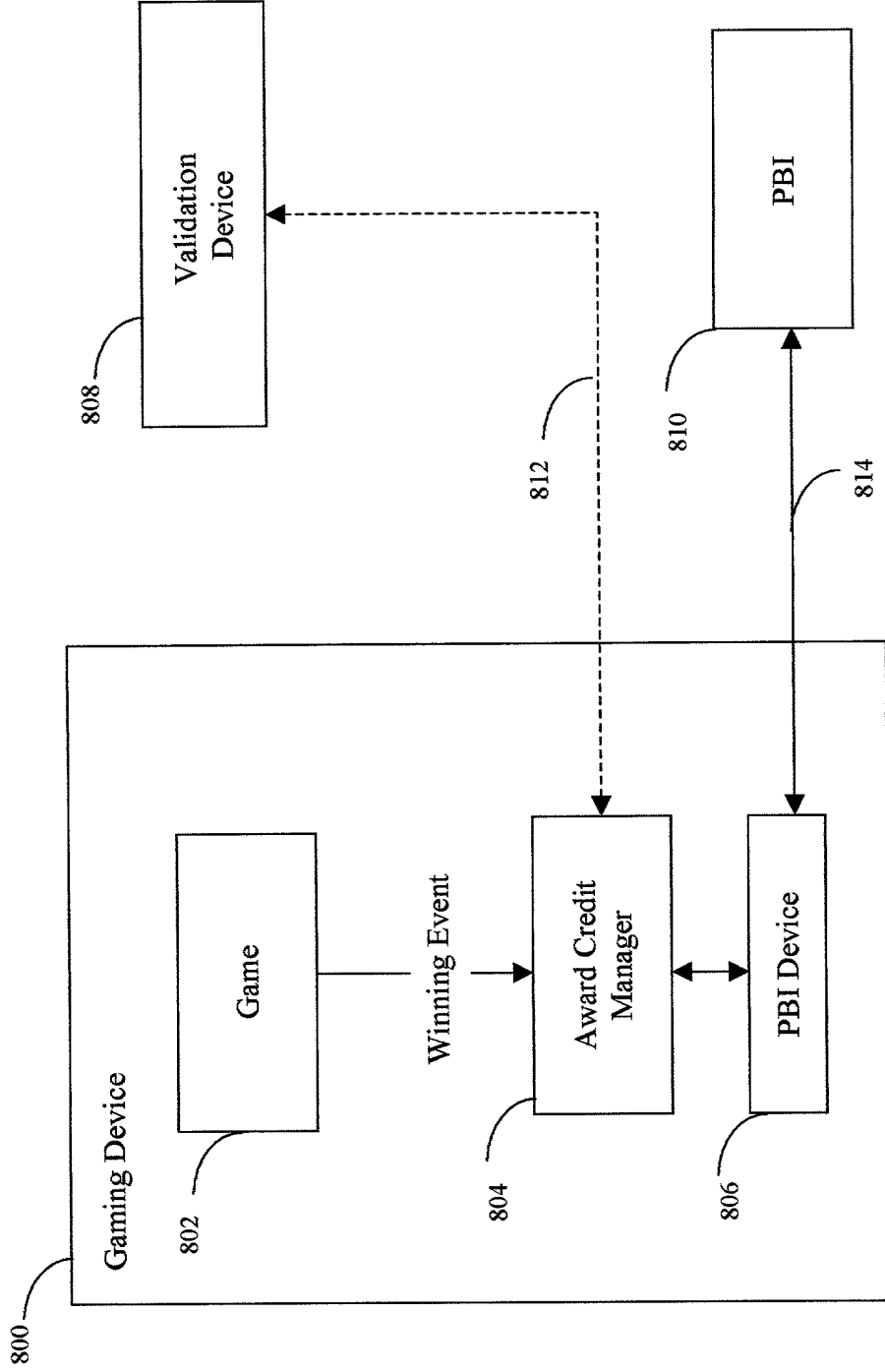
# FIGURE 7

Award Credits In A Networked Environment



# FIGURE 8

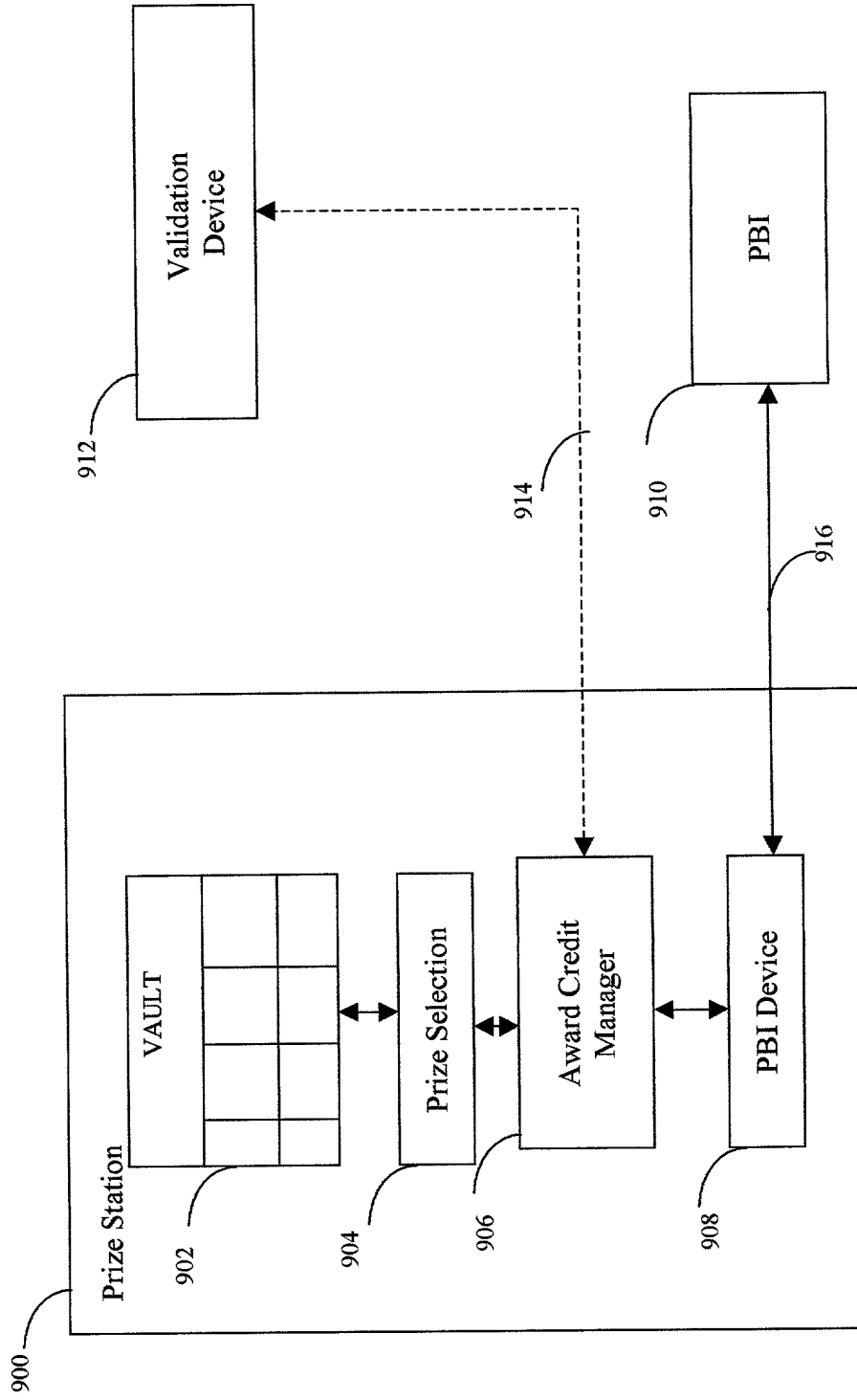
Gaming Device Details





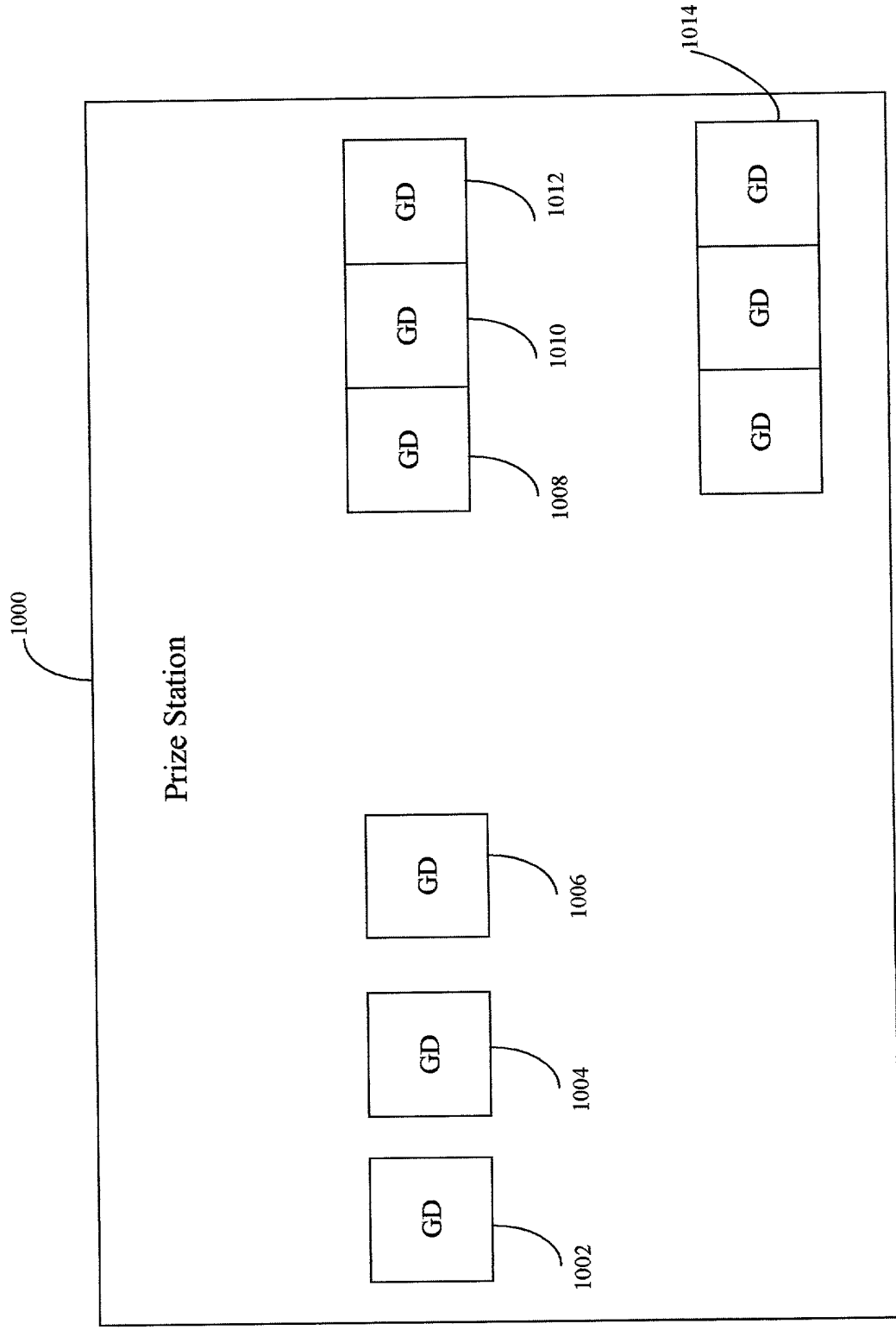
# FIGURE 9

Prize Station Device Details



# FIGURE 10

Further Meta-Game Examples



# FIGURE 11

## Hierarchical Prize Levels

The value of a prize at any level is deemed to be one-half the value of the prizes one level above itself and twice the value of the prizes one level below itself.

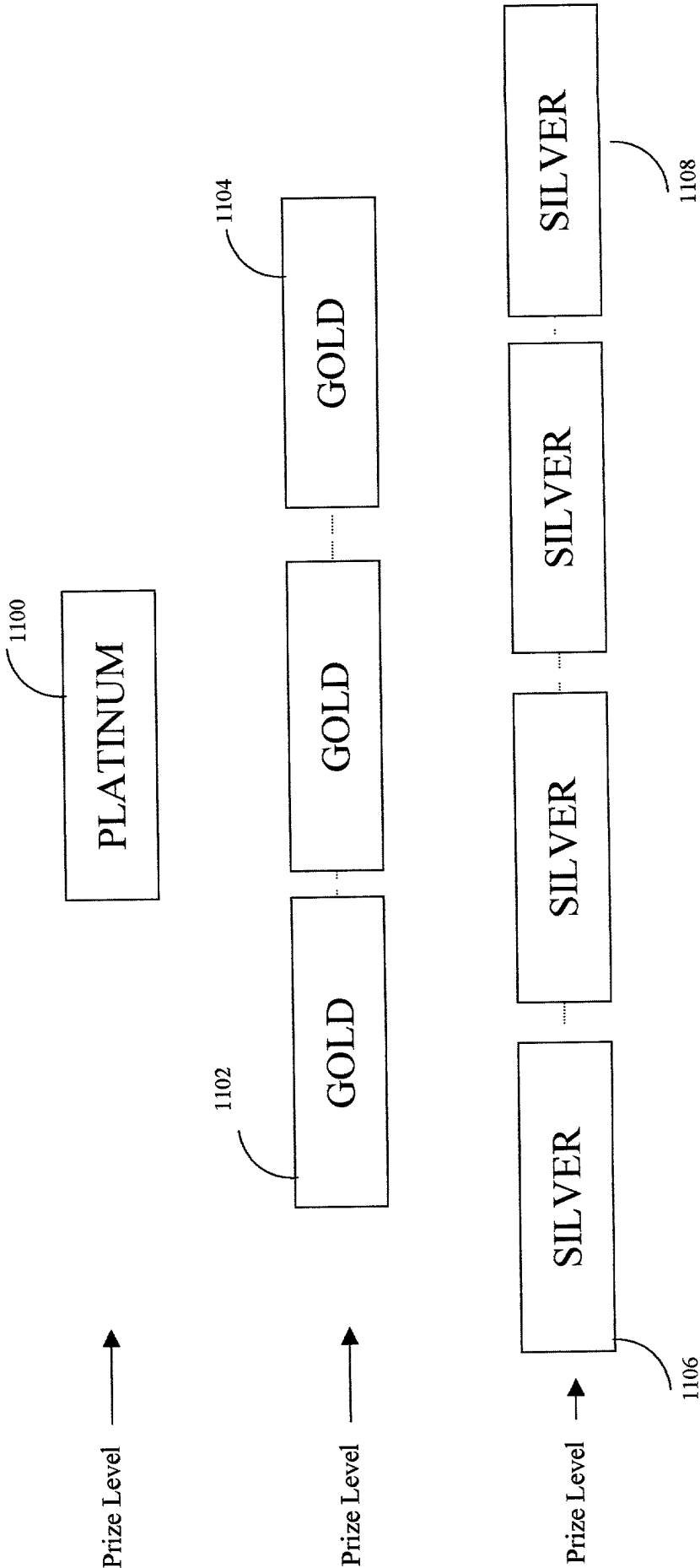
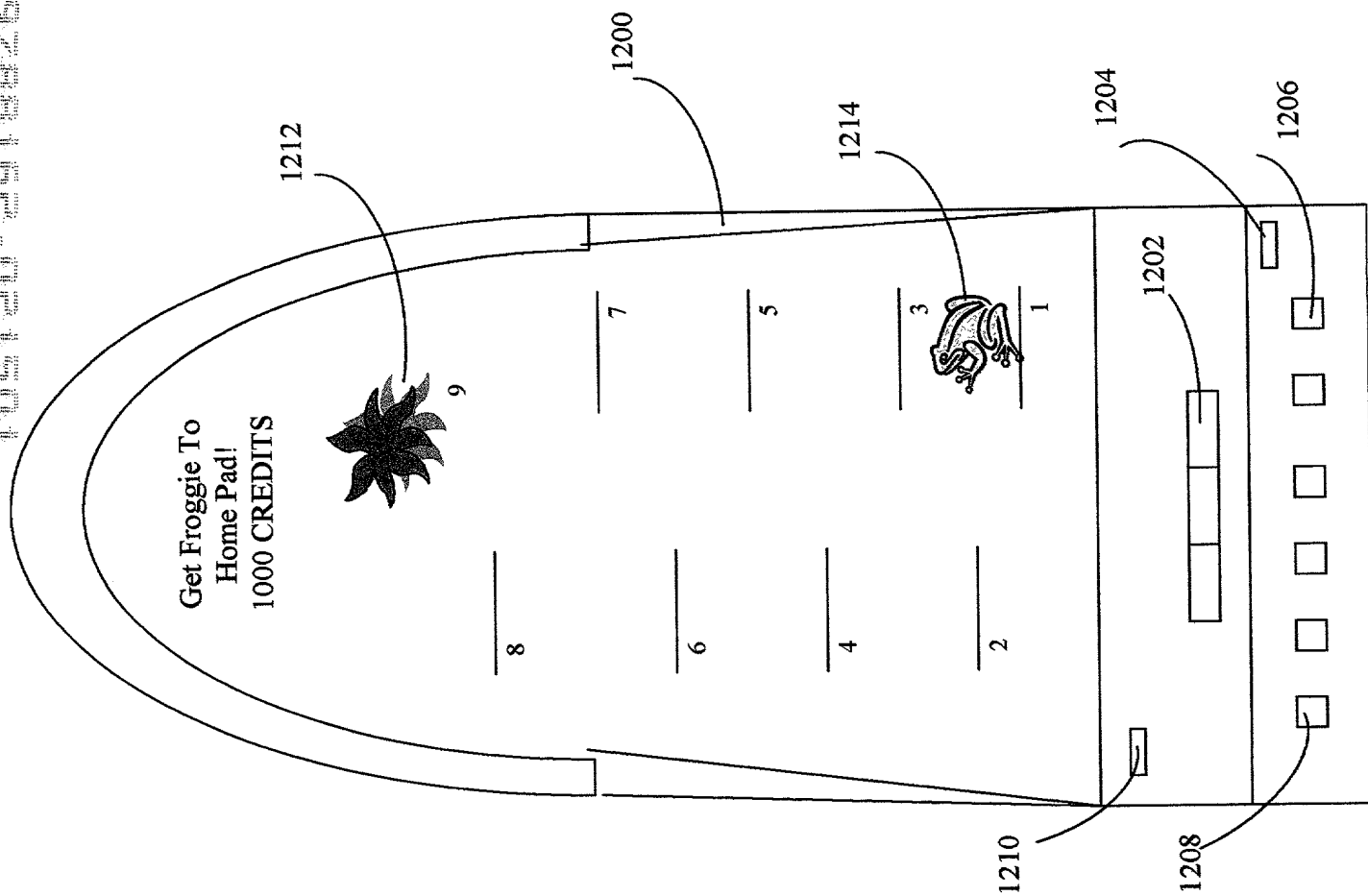


FIG. 12

# FIGURE 12

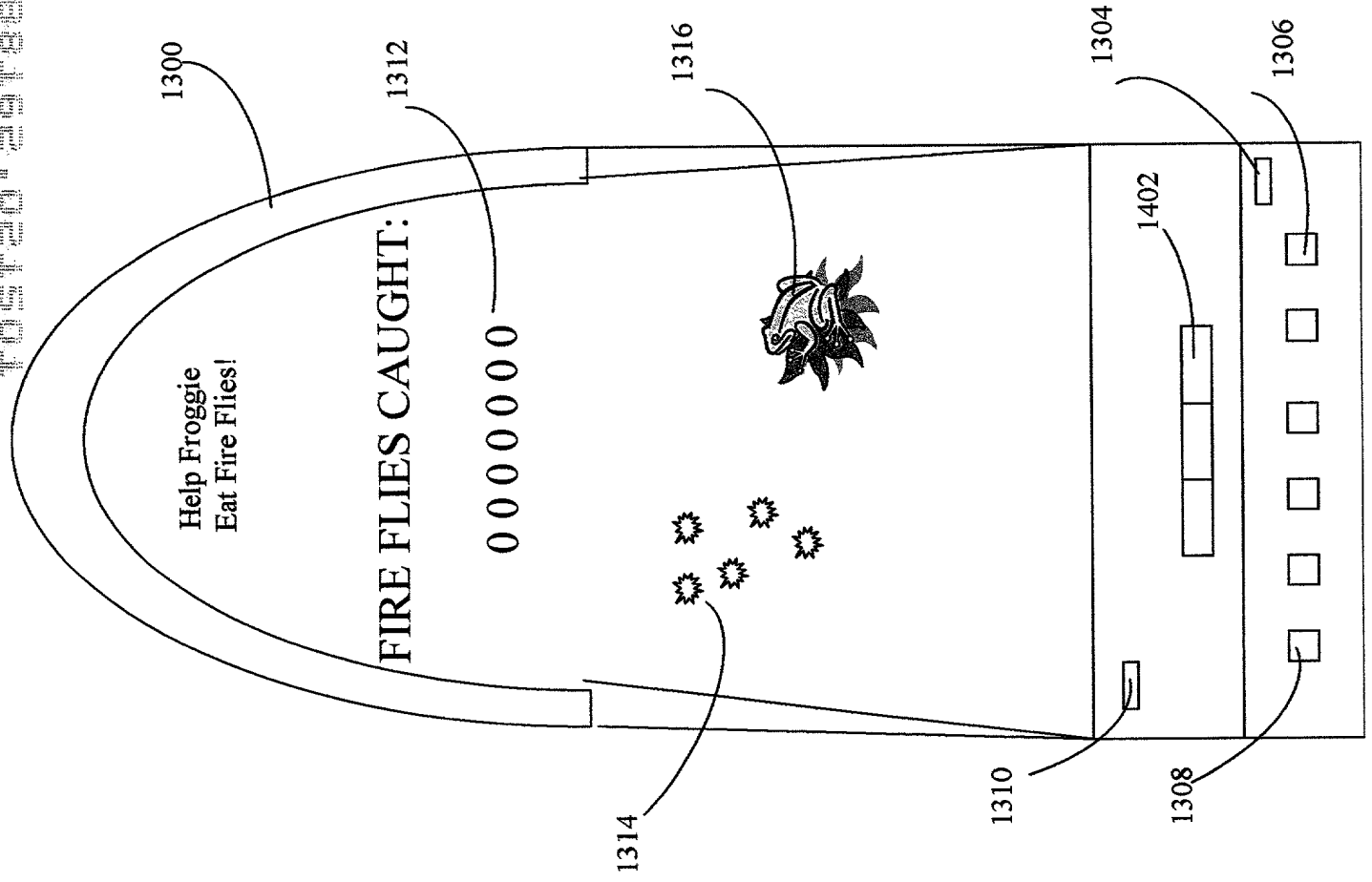
Game State Saving Game  
With Credits



# FIGURE 13

## Game State Saving Game

### With Skill Points



# FIGURE 14

Example Award Credit, Game State, And Promotional Credit System

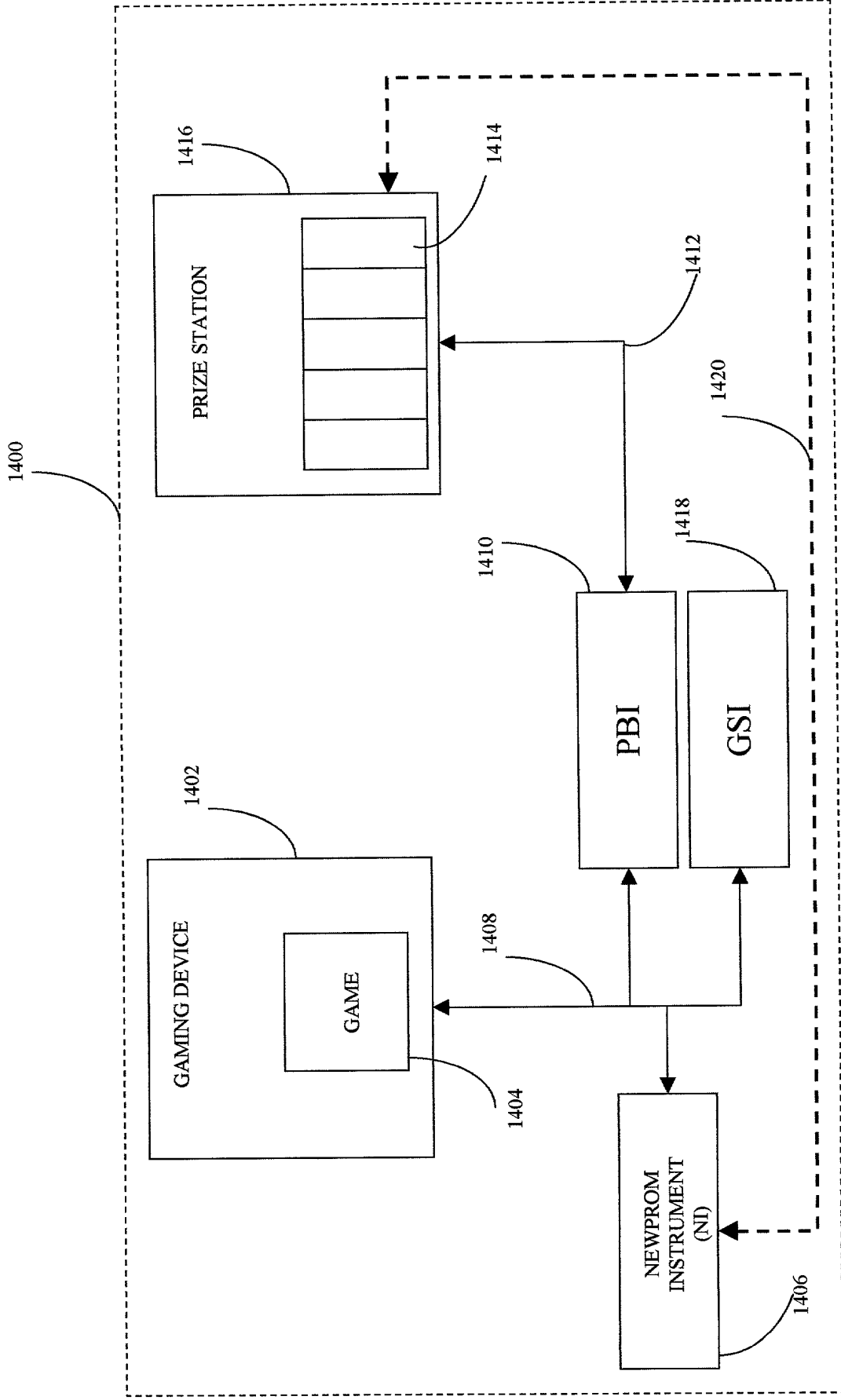


FIGURE 15

Example Elements Used To Determine Promotional Credit Issuance

15-A

Generally Applicable Elements

- 1 Time Restrictions
- 2 Location Restrictions
- 3 Gaming Device Restrictions
- 4 Game Play Enhancements
- 5 Award Level Enhancements
- 6 Triggering Events
- 7 Distribution Means

Simplified Example Of Element States Used With Enhanced Wheel Of Fortune™ Gaming Devices

- 1 Time Restrictions: 5 States  
(Minutes, Hours, Days, Weeks, Months)
- 2 Location Restrictions: 1 State  
(Single Issuing Establishment)
- 3 Gaming Device Restrictions: 1 State  
(Applicable Only To Enhanced Wheel Of Fortune™ gaming devices)
- 4 Game Play Enhancements: 2 States  
(Additional Active Pointers, Jackpot Window)
- 5 Award Level Enhancements: 1 State  
(Peripheral Indicia)
- 6 Triggering Events: 2 States  
(Time Played, Amount Spent)
- 7 Distribution Means: 3 States  
(At Gaming Device, Targeted Mailings, Mass Local Mailings)

# FIGURE 16

Enhanced Wheel Of Fortune™ Game

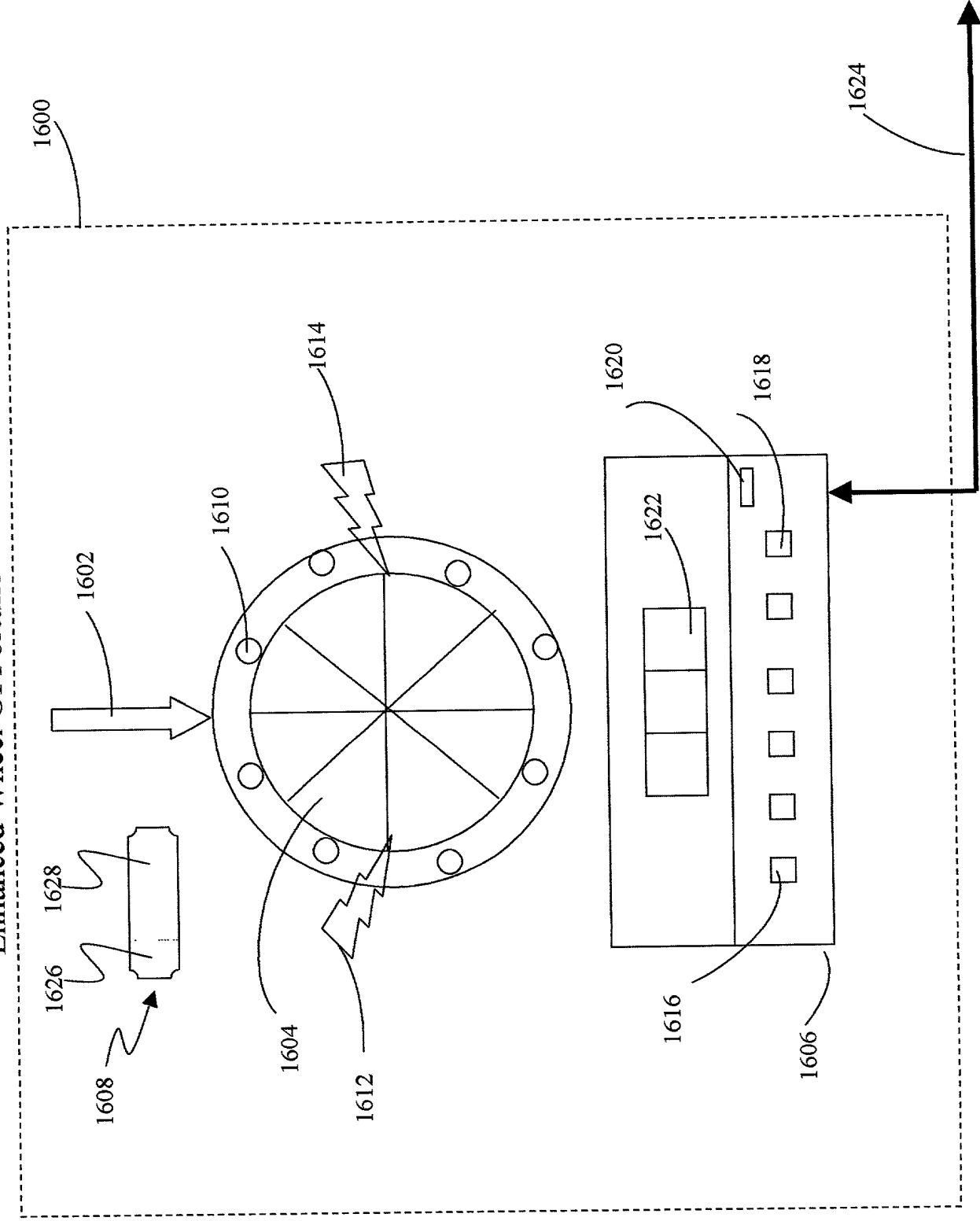
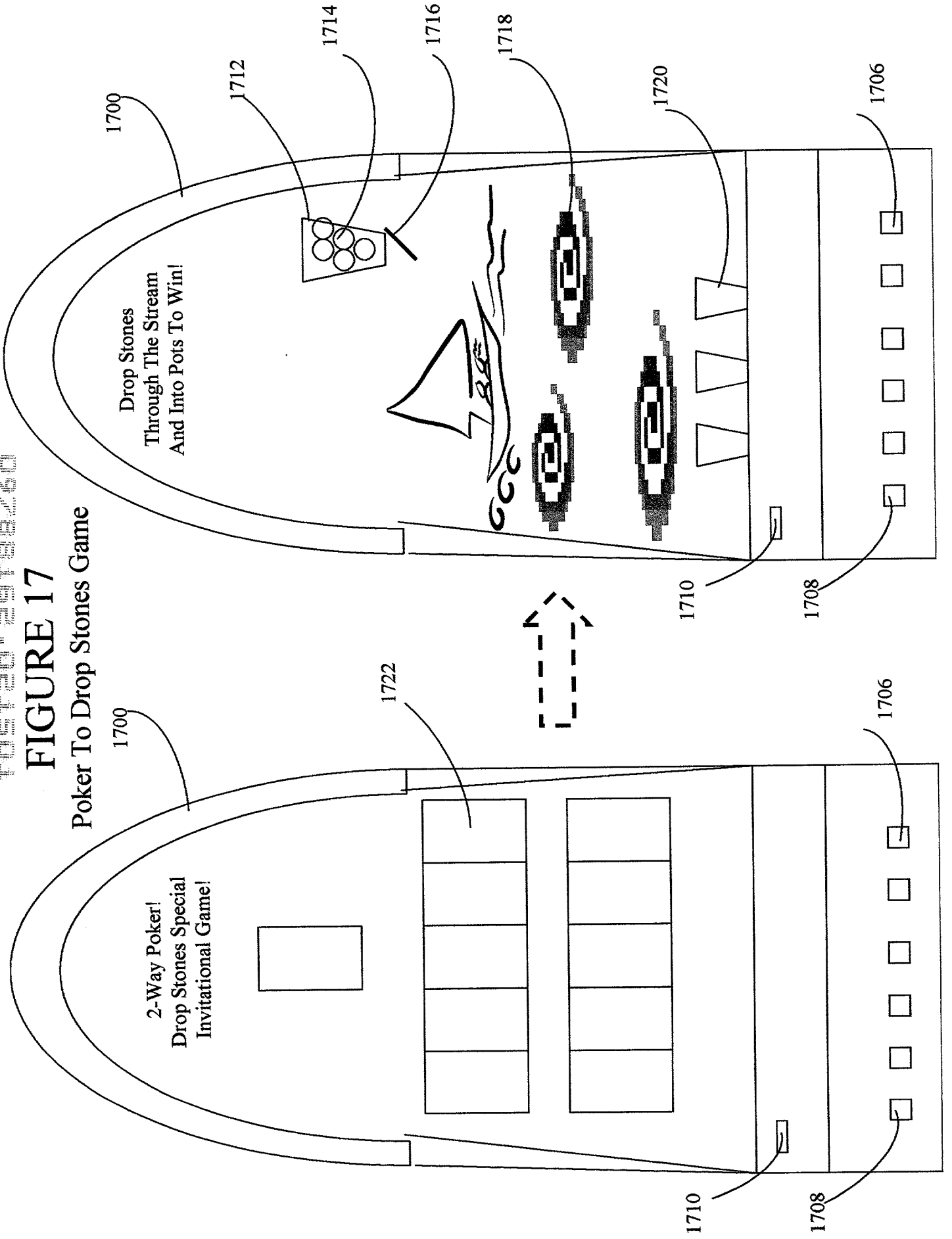




FIGURE 17

Poker To Drop Stones Game



# FIGURE 18

Method Of Determining Promotion Awards (Newprom Awards)

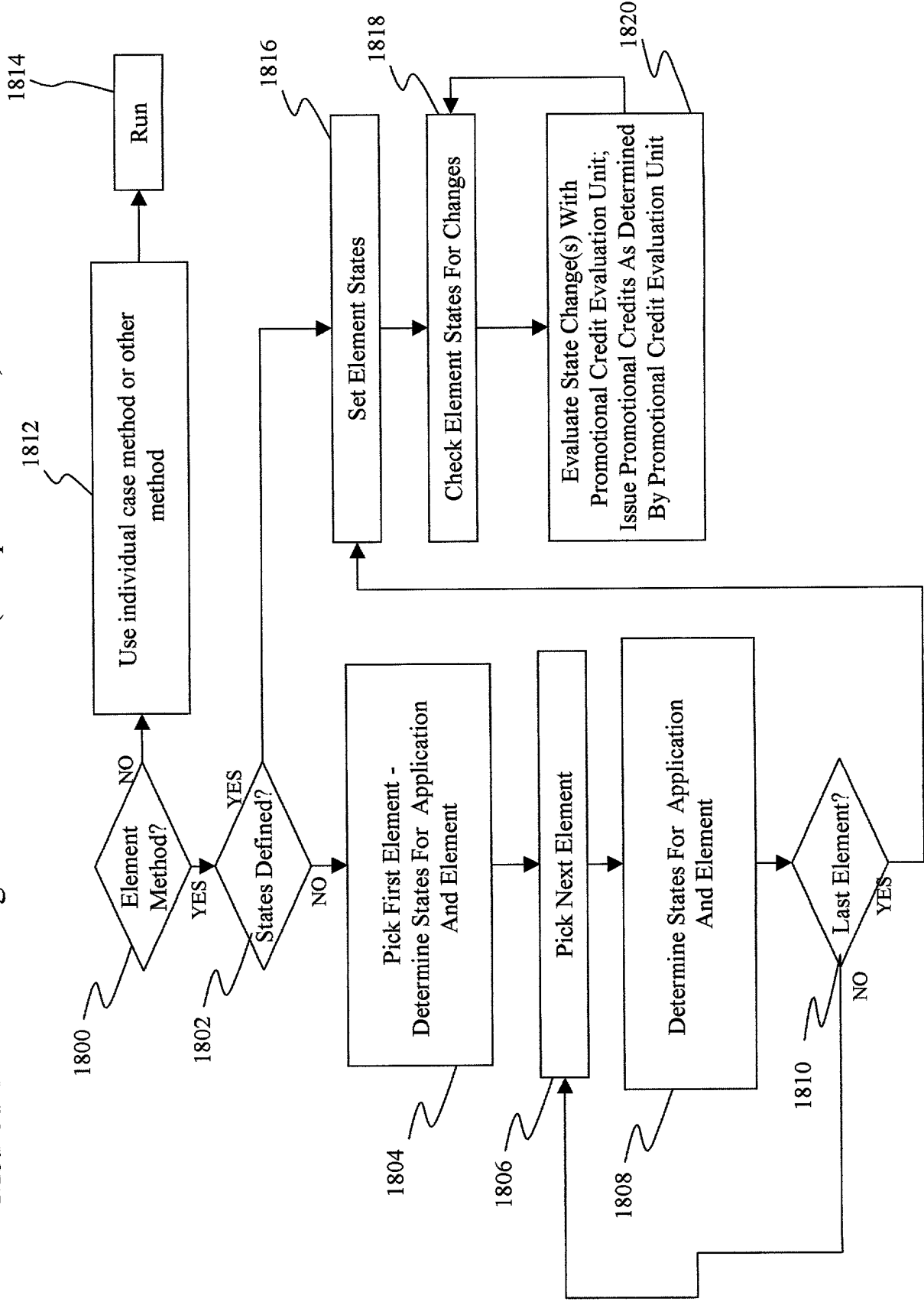
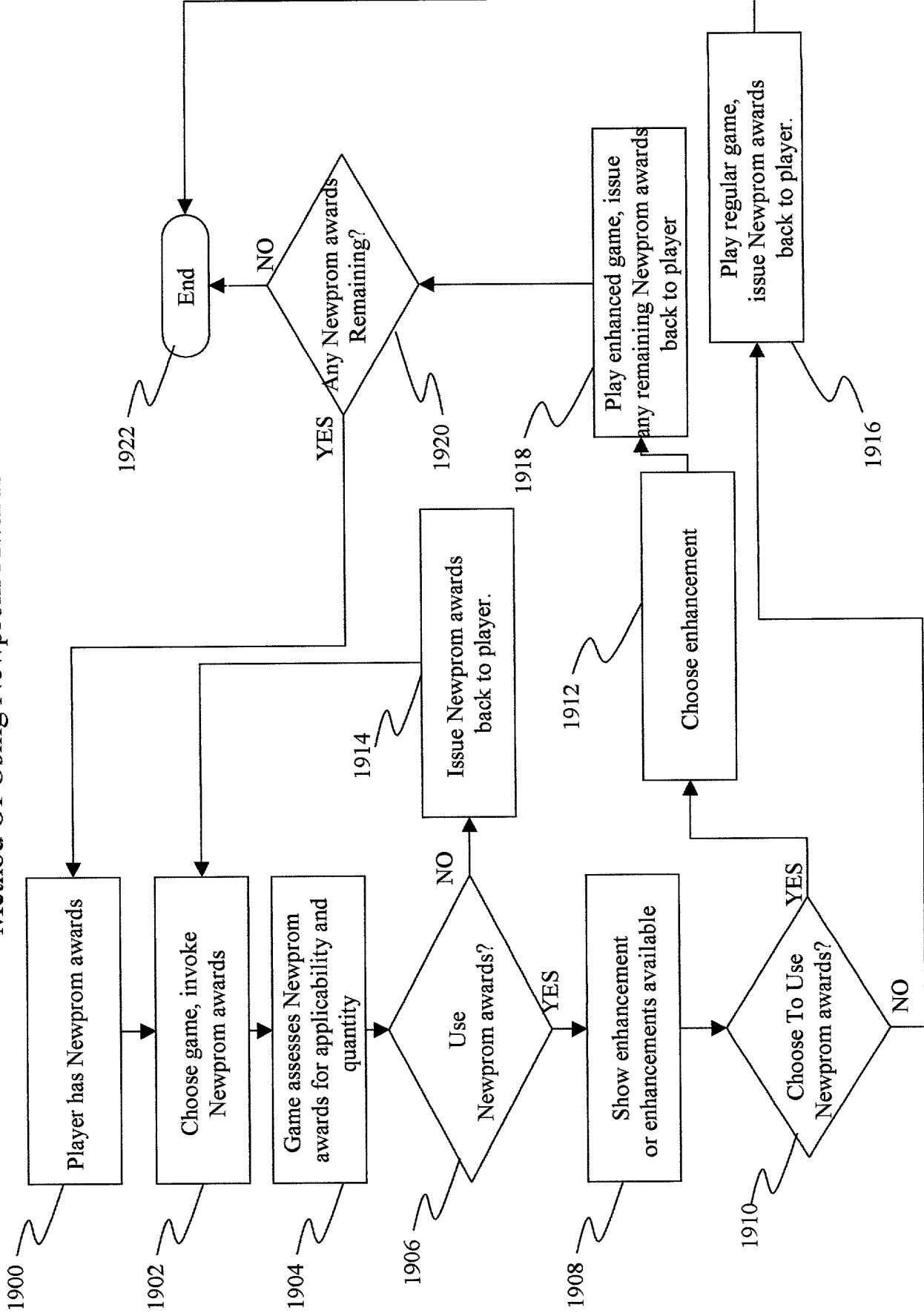


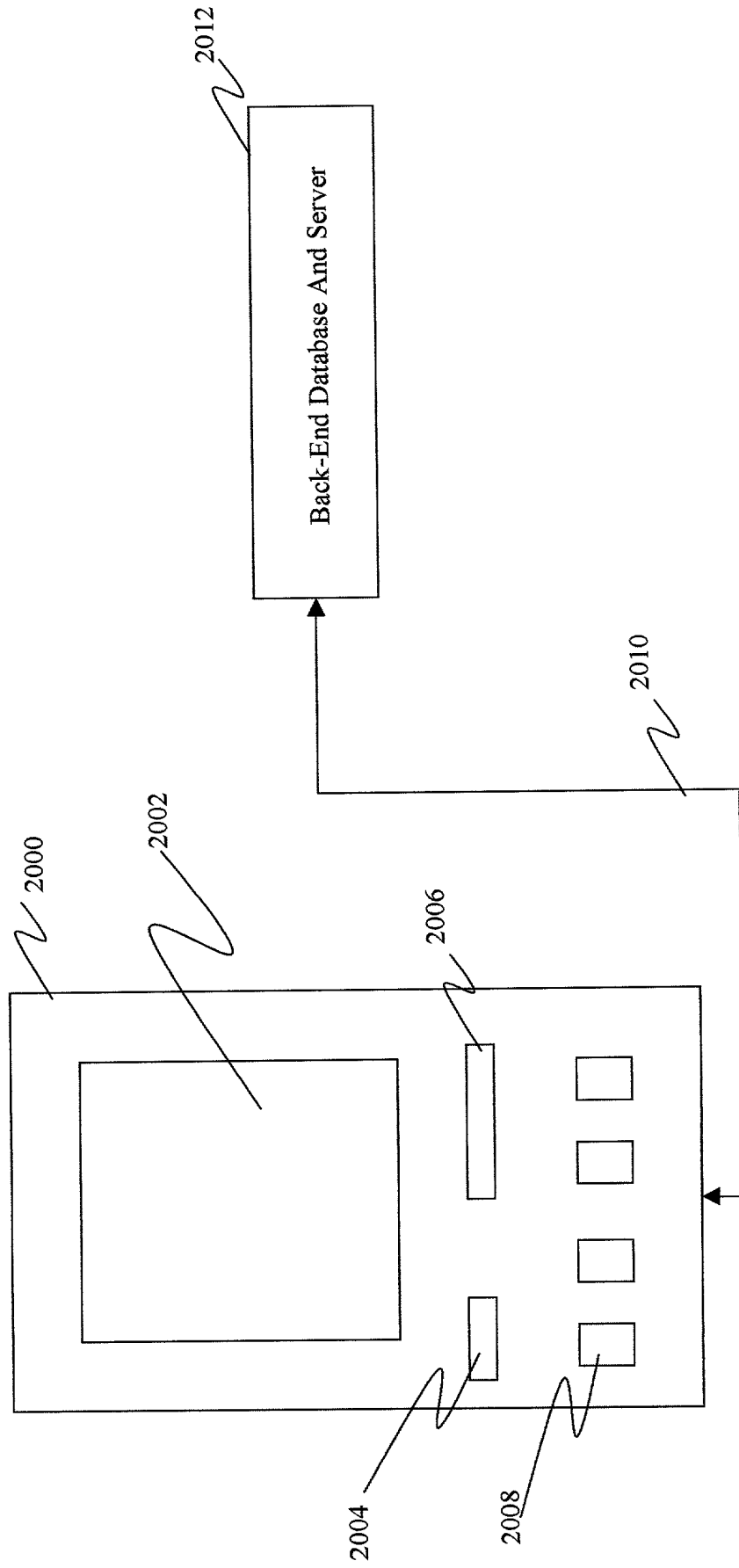
FIGURE 19

Method Of Using Newprom Awards



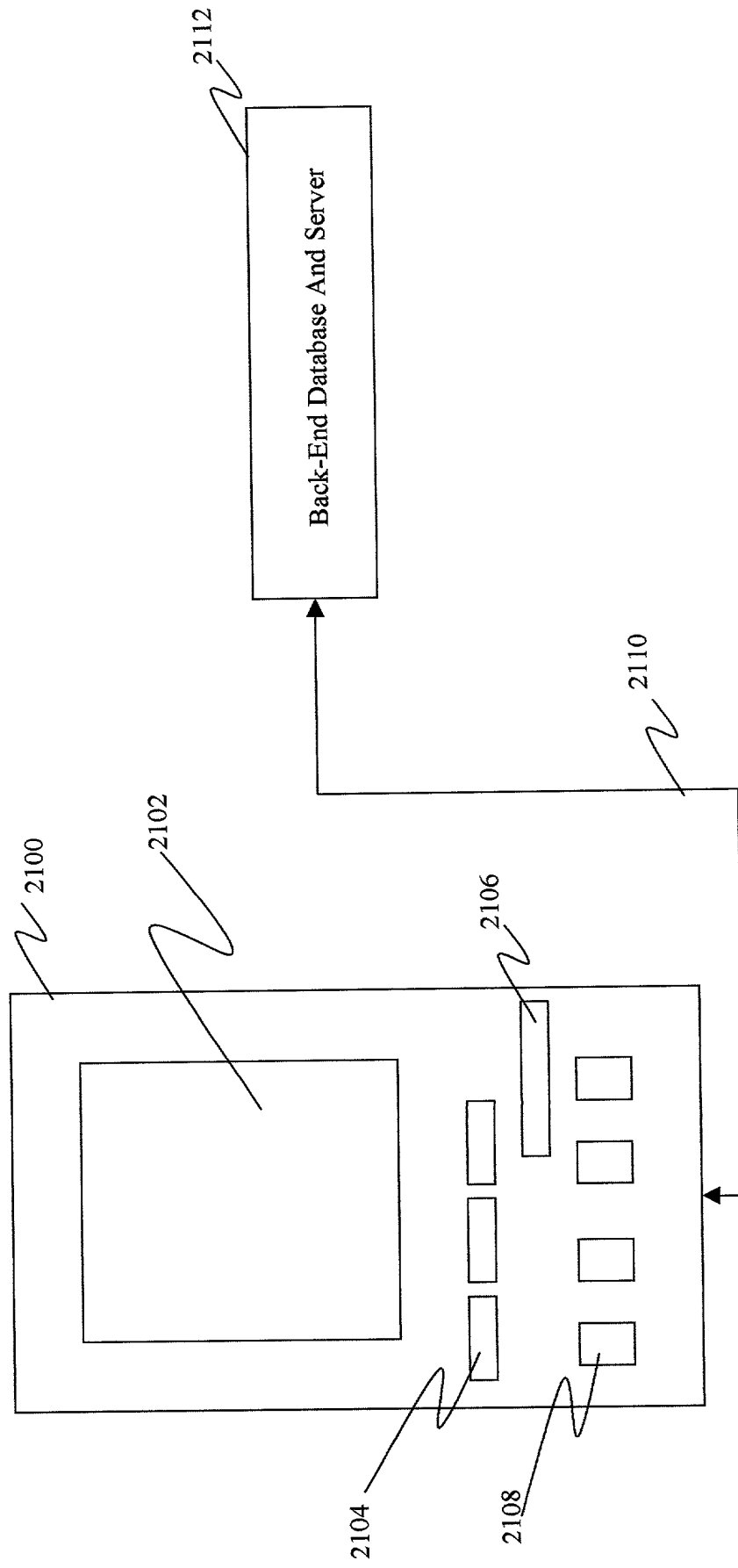
# FIGURE 20

Promotional Credit Status Device



# FIGURE 21

General Bearer Instrument (GBI) Service Station



# Example Use Of GBI Service Station

2210

Example Use Of GBI Service Station

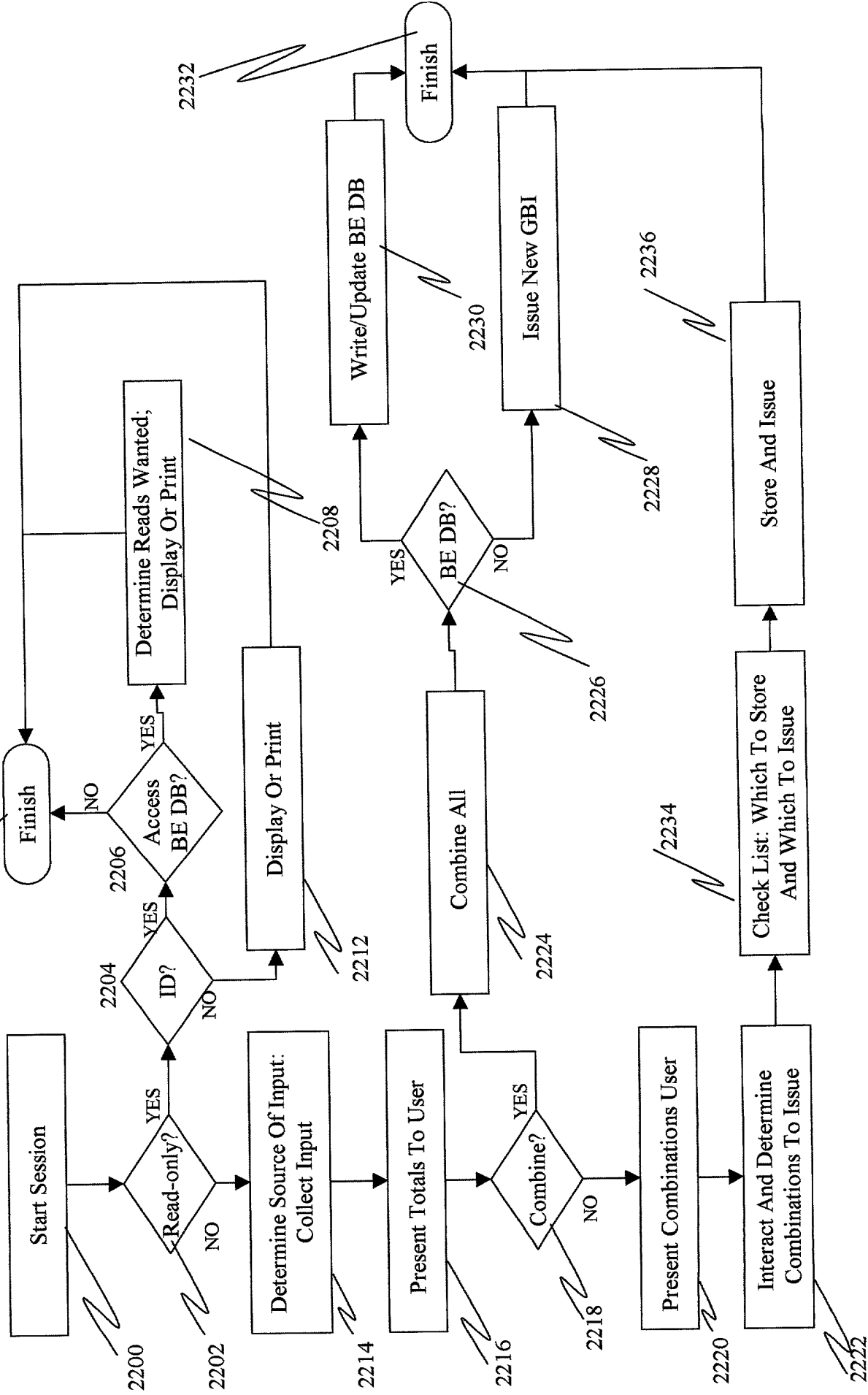


FIG 23

Example Newprom Game

